

RELEVANCIES OF SYSTEMATICS

on the meaning game of systematics; associations and amplifications; puzzles and techniques; archetypes, alphabets and mathematics

a report on and development of Gathering VII 2006

This is an extended report on Gathering VII. The Gatherings have been annual meetings for people interested in developing the theory and practice of systematics, the discipline of thinking as developed by John Bennett initially fifty years ago. The first series of reports centred around the idea of Globalization. There was then a gap, as we moved into more experiential realms, such as use of collage. During this time, the concept of systematics as a *game* developed from its intimations in early Gatherings and also from a growing understanding of the allied discipline of *logovisual thinking* (LVT).

The report is based on audio recordings and photographs as well as personal memory. It is extended by the inclusion of explanatory material and extrapolations of the theory presented in a rudimentary way during the sessions. The overall theme of the report is a new enlarged vision of what systematics means – includes, is relevant to, etc. – that greatly enlarges its constitution and scope.

The key questions for the Gathering were:

1. How can we better transmit systematics to maintain and develop it?
2. What is the connection between Bennett's multi-term systems and Jung's Archetypes?
3. How can we relate systematics to general culture and other disciplines?

The central idea of the report is *the meaning game*. Such a game is both creative and a means of communication. It appears to me now that both 'classical systematics' and LVT can be subsumed under the category of meaning games.

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Bibliography

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